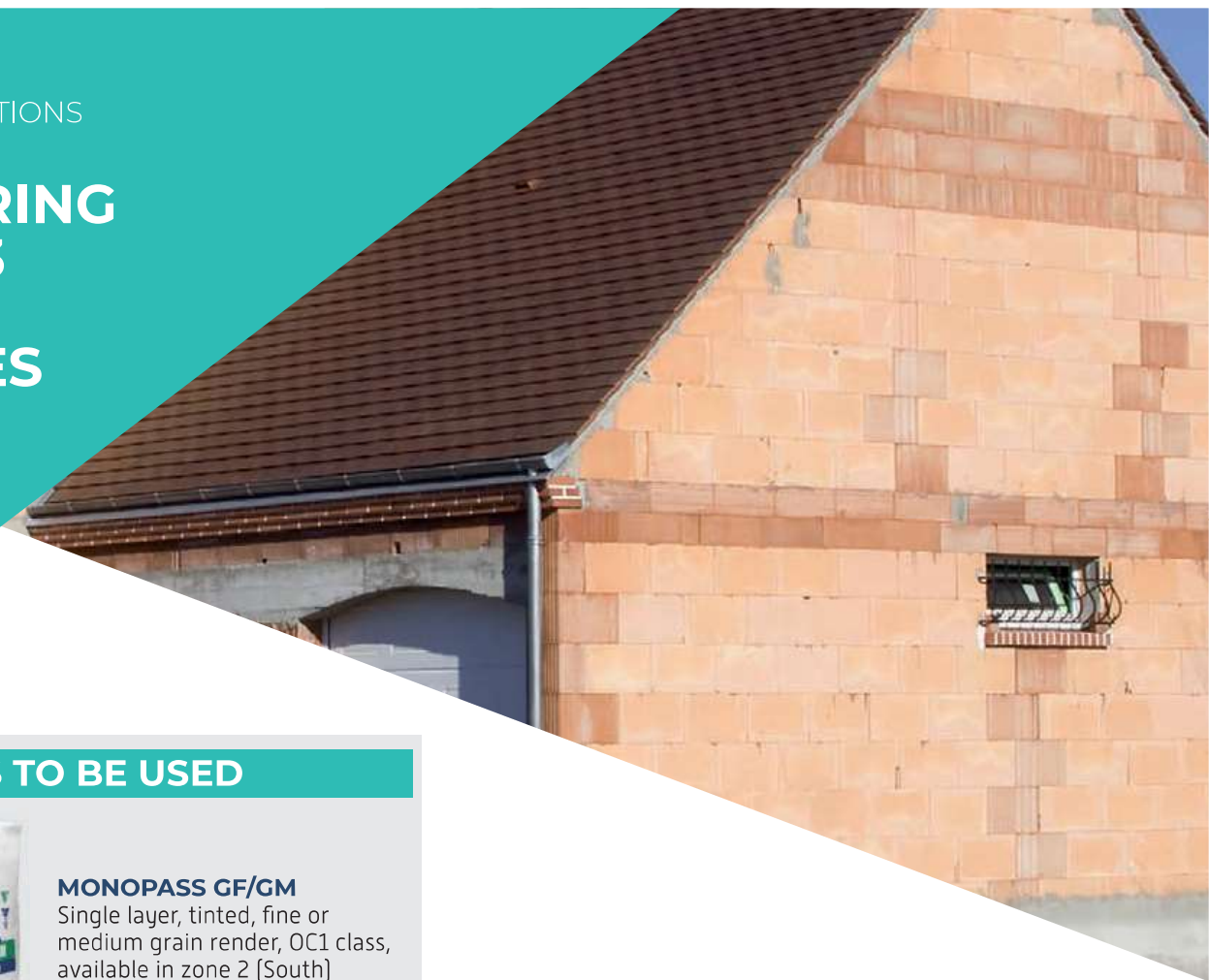


RENDERING RT2-RT3 BRICK FACADES



PRODUCTS TO BE USED



MONOPASS GF/GM

Single layer, tinted, fine or medium grain render, OC1 class, available in zone 2 (South)
Technical data sheets on pages 22/25

OR



MONOCAL GF/GM

Single layer, tinted, fine or medium grain render, classified OC2, available in zone 1 (North)
Technical data sheets on pages 26/29

OR



MONOCAL BLANC POLAIRE

Single layer, extra white, fine grain render, OC2 class
Technical data sheet on pages 30/31

OR



MONOLOR GF

Single layer, tinted, fine grain render, OC2 class, available in zone 2 (South)
Technical data sheet on pages 34/35

BASE PREPARATION

- Flatten the overplus.
- Quickly soak the surface to be rendered but not excessively, less than half an hour before rendering, or as rendering progresses.
This soaking is regardless of the ambient weather conditions.
- Mechanical masonry joints/wall ties and joints between heterogeneous bases: bridge them using glass mesh smoothed into the 1st application of render, as per DTU 20.1 and 26.1.

RENDERING

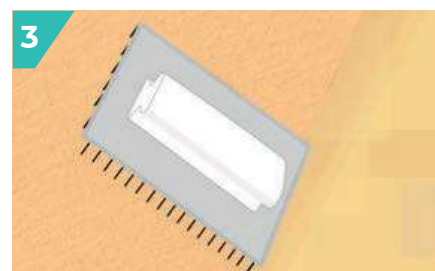
(Case of well finished masonry)



Mix the render according to the recommendations on the technical data sheets.
The same mixing time and the same amount of water must be used for each batch.



"Scratched" finish:
Spray a 1st application of render to a thickness of 7 mm.
Smooth the 30 x 20 cm glass mesh squares at 45° at each corner of the openings.
Adjust and smooth the render.



Apply a 2nd layer of render to a thickness of 8 mm.
Adjust and smooth the plaster carefully.
As soon as it has hardened sufficiently, scrape it using a nail float.



"Rough sprayed" or "rough crushed" finish:
Spray a 1st application of render to a thickness of 10 mm.
Smooth the 30 x 20 cm glass mesh squares at 45° at each corner of the openings.
Adjust and smooth the render.



Leave to set (4 hours to 3 days, at +20°C), then spray the grain to a thickness of 5 mm.



"Crushed rough" finish:
Crush the grain using a float before it hardens.

Whichever finish is chosen, the render thickness must not be less than 10 mm at any protruding point on the masonry (including hollow pointing or moulding), nor more than 25 mm (including for overlaid moulding).

VARIANTS

- For manual application, use **ENDUNI** tinted single-layer render.
- If the selected finish is paint, an organic or siloxane decorative render, use **MONOPASS ECO GRIS** grey single-coat render.

INFO PLUS

Bricks are amongst the Rt2 and Rt3 bases according to DTU 26.1. Furthermore, their surface has specific porosity. They must therefore have specific preparation before being covered by a suitable render.